

Orb Mazez is a two-player game involving two orbs in a randomly generated maze. When you start a game, you will notice that the screen is divided into two parts, for the left-hand and right-hand players. Each part contains the following areas:

- View: your orb's three-dimensional view.
- Statistics box: includes your picture, score, ammo and icons for anything you may have picked up.

You will need to make a barrier so that players can't see each other's views. I use a piece of cardboard blu-tacked to the plastic frame of the monitor.

Orb Mazez requires a monitor of size at least 640 by 480 with at least 256 colours.